

Class & Level

Character Name

Age

Height

Weight

Race

Hair

Eyes

Skin

Background

Alignment

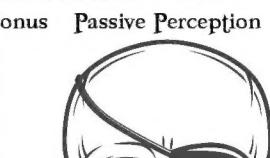
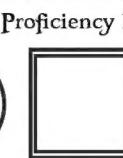
Experience Points

Player Name

Saving Throws
 ... Str ... Int
 ... Dex ... Wiz
 ... Con ... Cha

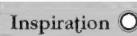
 Death Saves
 + - -

Hit Points
 Max. Temp.



STR

Athletics



DEX

Acrobatics

Sleight of Hand

Stealth

CON



INT

Arcana

History

Investigation

Nature

Religion

WIS

Animal Handling

Insight

Medicine

Perception

Survival

CHA

Deception

Intimidation

Performance

Persuasion



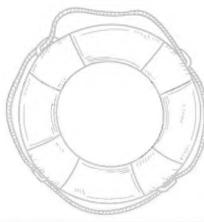
Bonus Resources



Proficiencies & Languages



Conditions & Resistances

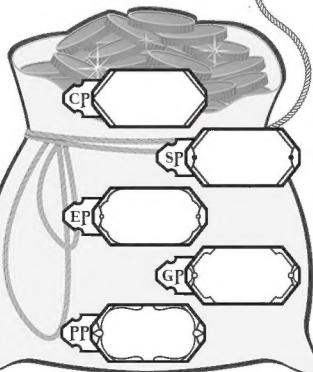


Weapon or Spell

To Hit

Damage

Type



Equipment:

Ammo



Features & Traits

